

REEL BREAKDOWN

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iAnimate 2011

Advance Character Animation Workshop

- 1 Responsible for Animation
“Awesome”
- 2 Responsible for Animation
“Sorry”

Group short film 2009

“Toby”

- 3 Responsible for Animation & Animatic
-Toby sits on chair
- 4 Responsible for Animation & Animatic
-Toby runs to potion”

Group Video Game 2010

“Perfect Weapon”

- 5 Responsible for Animation
-Opening Shot

Short Film 2008

“Battle”

- 6 Responsible for animation, modeling, rigging & lighting
-mike sets up ball
- 7 Responsible for animation, modeling, rigging & lighting
-mike kicks ball

Group Short Film 2009

“Toby”

- 8 Responsible for Animation
-Walk Cycle Test

Personal Work

- 9 Responsible for Animation, Modeling, Rigging & Lighting
-mike run cycle test
- 10 Responsible for Animation

-Quadruped Walk Cycle Test

Short Film Spring 2010

11 Responsible for Animation

- Character Introduction

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Group Video Game 2010

“Perfect Weapon”

12 Responsible for modeling, rigging, & animation

-Attack Cycle

13 Responsible for modeling, rigging, & animation

-Block Cycle

14 Responsible for modeling, rigging, & animation

-Death Animation

